

RENEGADE OGRYN BEAST HANDLER [LEGENDS]

40–70 PTS

OGRYN PACK MASTER

M	T	Sv	W	LD	OC
6"	6	5+	4	7+	1

CHAOS MAULER HOUND

M	T	Sv	W	LD	OC
6"	4	6+	1	7+	1

⚔ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Befouled fangs and claws	Melee	2	3+	5	0	1
Mauler goad and ripper claw	Melee	4	3+	6	-1	2

ABILITIES

- Beastmaster**
While this unit contains an Ogryn Pack Master model, you can re-roll Charge rolls made for this unit, and each time a Chaos Mauler Hound model in this unit makes an attack, re-roll a Hit roll of 1.
- Khorne**
Add 2 to the Strength characteristic of this model's hellforged weapons.
- Nurgle**
Add 1 to this model's Toughness characteristic.
- Slaanesh**
Add 2" to this model's Move characteristic.
- Tzeentch**
Add 3 to the Attacks characteristic of this model's infernal cannon.

FACTION RULES

- Dark Pacts**
If your Army Faction is Heretic Astartes, each time a unit with this ability is selected to shoot or fight, it can make a Dark Pact. If it does, it must first take a Leadership test before any effects of the Dark Pact are resolved; if that test is failed, that unit suffers D3 mortal wounds. Then, select one of the following abilities for that unit's weapons to gain until the end of the phase:
 - [LETHAL HITS]
 - [SUSTAINED HITS 1]

AUFSTELLUNG

1x Ogryn Pack Master - Equipped with: Mauler goad and ripper claw
3-6x Chaos Mauler Hound - Equipped with: Befouled fangs and claws

KEYWORDS: Beast, Chaos, Renegade Ogryn Beast Handler, Damned
FACTION KEYWORDS: Heretic Astartes